

Ordinance No. 661

AN ORDINANCE ENTITLED THE ANNUAL APPROPRIATION ORDINANCE FOR THE FISCAL YEAR BEGINNING OCTOBER 1, 2019, APPROPRIATING THE SUM OF \$2,559,432 TO DEFRAY THE EXPENSE AND LIABILITIES OF THE CITY OF MONTPELIER FOR SAID FISCAL YEAR, AUTHORIZING A LEVY OF SUFFICIENT TAX UPON THE TAXABLE PROPERTY AND SPECIFYING THE OBJECTS AND PURPOSE FOR WHICH SAID APPROPRIATION IS MADE.

BE IT ORDAINED by the Mayor and City Council of the City of Montpelier, Bear Lake County, Idaho.

Section 1: That the sum of \$2,559,432.00, be, and the same is appropriated, to defray the necessary expenses and liabilities of the City of Montpelier, Bear Lake County, Idaho for the fiscal year beginning October 1, 2019.

Section 2: The objects and purposes for which such appropriation is made, and the amount of each object and purpose is as follows:

ESTIMATED EXPENDITURES:

GENERAL FUND:

Police Department	432,795
Fire Department	59,200
General and Administrative	323,795
Streets and Alleys	329,132
Parks Departments	78,348
Grants and Other	130,662

Recreation Fund	92,000
Street Lighting Fund	32,000
Cemetery Fund	44,900
Sewer Fund	563,800
Water Fund	472,800

Grand Total All Funds Expenditures2,559,432

Section 3: That a general tax levy on all taxable property within the City of Montpelier be levied in an amount allowed by law for the general purposes for said City, for the fiscal year beginning October 1, 2019.

Section 4: All ordinances and parts of ordinance in conflict with this ordinance are hereby repealed.

Section 5: This ordinance shall take effect and be in full force upon its passage, approval and publication in one issue of the News Examiner, a newspaper of general circulation in the City of Montpelier, and the official newspaper of said City.

PASSES under suspension of rules upon which a roll call vote was taken and duly enacted an Ordinance of the City of Montpelier, Bear Lake County, Idaho at a convened meeting of the City of Montpelier held on August 21, 2019.

ATTEST:

CITY OF MONTPELIER

City Clerk

Mayor